**Handicap Matrix for 2018 Spring Tournament**

The 2018 Spring Tournament will use the matrix handicap system used for the last four years. Everyone is ranked into a band based on their league position over the last 12 months with appropriate adjustments made by the handicap committee. Band A or B being typically the first team or league 1 squash players and band L being league 10. Since there are not 10 racketball leagues, each player’s band has been selected by the handicap committee based on relative league or known performance.

The starting score for a handicap game is worked out by comparing your band with your opponents using the matrix below. As an example, a player ranked in band C playing someone in band G would start with their score on -5 and their opponent on +5 as highlighted.

Matrix for finding starting scores:

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | A | B | C | D | E | F | G | H | I | J | K | L |
| A | 0 | -2 | -3 | -4 | -5 | -6 | -7 | -8 | -8 | -9 | -9 | -10 |
| B | 1 | 0 | -2 | -3 | -4 | -5 | -6 | -7 | -8 | -8 | -9 | -9 |
| C | 2 | 1 | 0 | -2 | -3 | -4 | -5 | -6 | -7 | -8 | -8 | -9 |
| D | 3 | 2 | 1 | 0 | -2 | -3 | -4 | -5 | -6 | -7 | -8 | -8 |
| E | 5 | 3 | 2 | 1 | 0 | -2 | -3 | -4 | -5 | -6 | -7 | -8 |
| F | 6 | 5 | 3 | 2 | 1 | 0 | -2 | -3 | -4 | -5 | -6 | -7 |
| G | 6 | 6 | 5 | 3 | 2 | 1 | 0 | -2 | -3 | -4 | -5 | -6 |
| H | 7 | 6 | 6 | 5 | 3 | 2 | 1 | 0 | -2 | -3 | -4 | -5 |
| I | 8 | 7 | 6 | 6 | 5 | 3 | 2 | 1 | 0 | -2 | -3 | -4 |
| J | 8 | 8 | 7 | 6 | 6 | 5 | 3 | 2 | 1 | 0 | -2 | -3 |
| K | 9 | 8 | 8 | 7 | 6 | 6 | 5 | 3 | 2 | 1 | 0 | -2 |
| L | 9 | 9 | 8 | 8 | 7 | 6 | 6 | 5 | 3 | 2 | 1 | 0 |